

# PLAY GUIDE A : PLAYING PIECE MOVEMENT

See pictures P1 to P12

**This section is under review**

Please note: the latest game version use 6 start cards instead of a hexagonal board.  
The cards have the same three rock sites as the board and play is exactly the same.  
The play guide is valid for both versions



## 1) Playing piece move examples (Site to site moves and movement on a swamp site)



P1 A playing piece starts on your on any site start card.



P2 ( see P1) A forward move from a your a start card.



P3 (see P2) Examples of a sideways move same card .



P4 (see P3) Examples of a forward move the to you advance your piece onto a site on a later card



**P5 A sideways move onto a swamp (start)**



**P6 Sideways move onto a swamp (finish)**

The swamp is a double site. When you initially move your playing piece sideways (or forwards) onto a swamp, you must place the piece onto the site that is nearest to the start card.



**P7 ( see P6) A later forward move from the first to the second site of a swamp.**

## 2) Forced move examples as a result of an eruption or thunderbolt



**Forced backwards move (Start)**



**P9 (see P8) Forced move to the nearest site (finish)**

Your playing piece is sometimes forced back as a result of an eruption or thunderbolt. For example, If the volcano site holding the rhino piece (see P8) is 'erupted', the piece must be moved directly back to a vacant rock site\* as shown in P9. Similarly the lion piece is forced back as shown in P9 if the adjoining site holding the cone is erupted.

Note that in P9, if the rock site now holding the Rhino piece had not been vacant ( i.e. there was a cone on it) the piece must be moved further back, onto the nearest vacant rock site\* which would be on the start card for that path. \* swamp site in some thunderbolts



**P10 Eruption on a site not next to the site holding the playing piece**

In picture P10, If the volcano site on the card holding the rhino playing piece was erupted it would NOT force the piece back. Similarly if the cone on the card holding the lion playing piece was erupted, that piece would not be forced back. This is because in each of these examples, the site holding the piece is not directly next to the “eruption” site.



**P11 Forced move (as a result of a thunderbolt; Start) P12 (see P11) Forced move (finish)**

When executed, some thunderbolts may force your playing piece directly back to a swamp or vacant rock site, whichever is nearest. Other thunderbolts may force your playing piece directly back to the nearest swamp or vacant rock site, whichever is furthest.